

# **Rethinking Bias Mitigation: Fairer Architectures Make for Fairer Face Recognition (NeurIPS 2023)**

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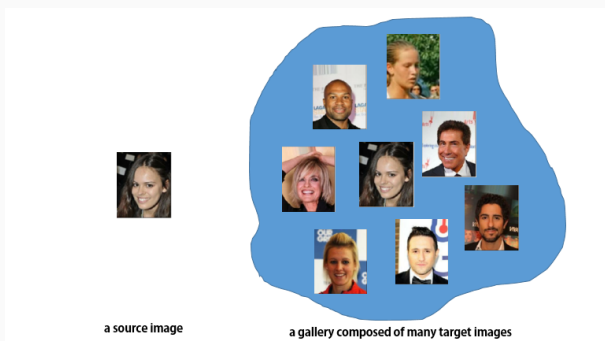
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1. Introduction
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## Introduction

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- **Face identification tasks** ask whether a given person in a source image appears within a gallery composed of many target images (one-to-many comparison).
- Face recognition models exhibit **bias**, such as gender and race.
- Conventional wisdom dictates that model biases arise from biased training data.
- A fundamental question: *Does model bias arise from the architecture and hyperparameters?*
  - ⇒ **Neural Architecture Search (NAS) × Hyperparameter Optimization(HPO)**

- **NAS** aims at automating the design of network architectures.
- **HPO** refers to the automated search for optimal hyperparameters.  
(learning rate, batch size, dropout, loss function, optimizer, and architectural choices, etc.)
- **Limitations of existing studies in face recognition systems**
  - The training hyperparameters for the architectures are *fixed* in NAS techniques.
  - None of the methods can be applied for a *joint* architecture and hyperparameter search.
  - None of them have been used to *optimize fairness*.

## **Are Architectures and Hyperparameters Important for Fairness?**

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- **Error** (representation error): for a given image, whether the closest image in feature space is *not* of the same person based on  $\ell_2$  distance.
- **Rank**: how many images of a different identity are closer to the image in feature space.

$\implies \text{Rank}(\text{image}) = 0$  iff  $\text{Error}(\text{image}) = 0$ ;  $\text{Rank}(\text{image}) > 0$  iff  $\text{Error}(\text{image}) = 1$ .

- **Rank disparity**:

$$\left| \frac{1}{|\mathcal{D}_{\text{male}}|} \sum_{x \in \mathcal{D}_{\text{male}}} \text{Rank}(x) - \frac{1}{|\mathcal{D}_{\text{female}}|} \sum_{x \in \mathcal{D}_{\text{female}}} \text{Rank}(x) \right|.$$

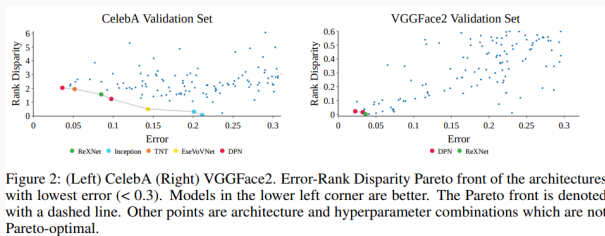


Figure 2: (Left) CelebA (Right) VGGFace2. Error-Rank Disparity Pareto front of the architectures with lowest error ( $< 0.3$ ). Models in the lower left corner are better. The Pareto front is denoted with a dashed line. Other points are architecture and hyperparameter combinations which are not Pareto-optimal.

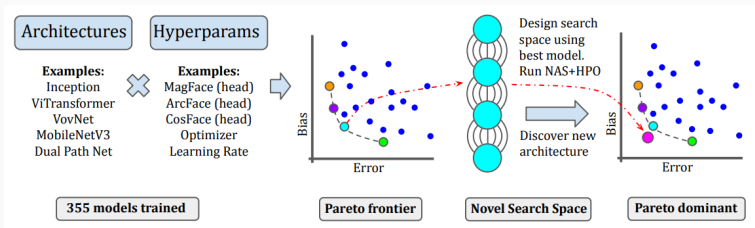
- Optimizing for error does not always optimize for fairness.
- Different architectures have different fairness properties.
- DPN architecture has the lowest error and is Pareto-optimal on both datasets.
- There are differences between the two datasets at the most extreme low errors.
  - For VGGFace2, there are 10 models with  $Error < 0.05$ ; CelebA has 3 such models.
  - Models with low error also have low rank disparity on VGGFace2 but *not* for CelebA.
  - The Pareto-optimal models differ across datasets.
  - Different architectures exhibit different Pareto-optimal hyperparameters.



# Neural Architecture Search for Bias Mitigation

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# Overview of methodology



Index	Operation	Definition
0	BnConv1x1	Batch Normalization $\rightarrow$ Convolution with 1x1 kernel
1	Conv 1x1Bn	Convolution with 1x1 kernel $\rightarrow$ Batch Normalization
2	Conv1x1	Convolution with 1x1 kernel
3	BnConv3x3	Batch Normalization $\rightarrow$ Convolution with $3 \times 3$ kernel
4	Conv $3 \times 3$ Bn	Convolution with $3 \times 3$ kernel $\rightarrow$ Batch Normalization
5	Conv $3 \times 3$	Convolution with $3 \times 3$ kernel
6	BnConv5x5	Batch Normalization $\rightarrow$ Convolution with $5 \times 5$ kernel
7	Conv $5 \times 5$ Bn	Convolution with $5 \times 5$ kernel $\rightarrow$ Batch Normalization
8	Conv5x5	Convolution with $5 \times 5$ kernel

**Table 1:** Operation choices (Architecture).

Hyperparameter	Choices
Architecture Head/Loss	MagFace, ArcFace, CosFace
Optimizer Type	Adam, AdamW, SGD
Learning rate (conditional)	Adam/AdamW $\rightarrow [1e - 4, 1e - 2]$ , SGD $\rightarrow [0.09, 0.8]$

**Table 2:** Searchable hyperparameter choices.

Table 1: Comparison of bias mitigation techniques where the SMAC models were found with our NAS+HPO bias mitigation technique and the other three techniques are standard in facial recognition: Flipped [9], Angular [76], and SensitiveNets [110]. Items in bold are Pareto-optimal. The values show (Error;Rank Disparity). Other metrics are reported in Appendix C.6 and Table 8.

Model	Trained on VGGFace2			SensitiveNets	Model	Trained on CelebA			SensitiveNets
	Baseline	Flipped	Angular			Baseline	Flipped	Angular	
SMAC_301	<b>(3.66;0.23)</b>	<b>(4.95;0.18)</b>	(4.14;0.25)	(6.20;0.41)	SMAC_000	(3.25;2.18)	<b>(5.20;0.03)</b>	(3.45;2.28)	(3.45;2.18)
DPN	(3.56;0.27)	(5.87;0.32)	(6.06;0.36)	(4.76;0.34)	SMAC_010	(4.14;2.27)	(12.27; 5.46)	(4.50;2.50)	(3.99;2.12)
ReXNet	(4.09;0.27)	(5.73;0.45)	(5.47;0.26)	(4.75;0.25)	SMAC_680	<b>(3.22;1.96)</b>	(12.42;4.50)	(3.80;4.16)	(3.29;2.09)
Swin	(5.47;0.38)	(5.75;0.44)	(5.23;0.25)	(5.03;0.30)	ArcFace	(11.30;4.6)	(13.56;2.70)	(9.90;5.60)	(9.10;3.00)

Table 2: We transfer the evaluation of top performing models on VGGFace2 and CelebA onto six other common face recognition datasets: LFW [53], CFP\_FF [100], CFP\_FP [100], AgeDB [77], CALFW [128], CPLPW [127]. The novel architectures found with our bias mitigation strategy significantly outperform other models in terms of accuracy. Refer Table 9 for the complete results.

Architecture (trained on VGGFace2)	LFW	CFP_FF	CFP_FP	AgeDB	CALFW	CPLFW
Rexnet_200	82.60	80.91	65.51	59.18	68.23	62.15
DPN_SGD	93.0	91.81	78.96	71.87	78.27	72.97
DPN_AdamW	78.66	77.17	64.35	61.32	64.78	60.30
SMAC_301	<b>96.63</b>	<b>95.10</b>	<b>86.63</b>	<b>79.97</b>	<b>86.07</b>	<b>81.43</b>
Architecture (trained on CelebA)	LFW	CFP_FF	CFP_FP	AgeDB	CALFW	CPLFW
DPN_CosFace	87.78	90.73	69.97	65.55	75.50	62.77
DPN_MagFace	91.13	92.16	70.58	68.17	76.98	60.80
SMAC_000	<b>94.98</b>	95.60	<b>74.24</b>	80.23	84.73	64.22
SMAC_010	94.30	94.63	73.83	<b>80.37</b>	84.73	<b>65.48</b>
SMAC_680	94.16	<b>95.68</b>	72.67	79.88	<b>84.78</b>	63.96